

DMCS-AMIGA MANUAL ADDENDA

Getting Started

Boot your Amiga with Kickstart 1.2, then insert a Workbench disk at the "Insert Workbench" screen. When the Workbench screen appears, insert the DMCS master disk in any drive and use the Duplicate command to make a backup copy of the disk. (See your *Introduction to Amiga* manual for instructions on duplicating disks with the Workbench.) Use the Rename command from the Workbench to give your backup disk a new name (like "DMCS Working"). The name "DMCS" is reserved for use with the master key disk only.

Reboot your Amiga with the DMCS backup disk. Open the disk window and launch DMCS by double-clicking the DeluxeMusic icon. You are asked to briefly insert the DMCS master disk so the program can verify the registration numbers on the disk. After the master disk has been verified, you can put it away for the rest of your session. **NOTE:** regardless of the cursor shown on the display screen, make sure the disk drive's red "in-use" light has gone out before ejecting disks from the disk drives.

Printing With DMCS

Printer drivers are not included with the Workbench on the DMCS master key disk. If you want to print music from DMCS, you must boot your own Workbench disk, then run DMCS from your working copy. Make sure you set Preferences properly for your printer before you run DMCS.

Set Print Pause

This new item in the File menu lets you pause DMCS during printouts so you can advance the paper in your printer, thus avoiding printing music on the page breaks. To use, pull down Set Print Pause, and a requester appears. Click the button to activate the feature. Set the slider for the number of "staff sets" you want to appear on each page before the printer pauses. To find the number of staves per "staff set" in your score, open the Score Setup window and move the Choose Staff Number slider to the far right. The number appearing in the box immediately to the right is the number of staves in a "staff set." Some experimentation is helpful in finding the right setting for your printer set-up.

Printer Preferences

When you alter the score printout settings in the Score Setup window, be aware that Preferences defines the printout margins on your paper. The Score Setup window lets you set Score Width, which determines how large the music appears within the boundaries set by Preferences. We recommend that you experiment with the Score Width on your printout to get the best results. Note that only the size of the notes is affected; the aspect ratio of the notes (ratio of height to width) won't change as you alter the Score Width.

Stereo Equipment

External stereo equipment should be set to Mono for best results.

Single Drive Operation

Using DMCS with a single disk drive involves a fair amount of disk swapping in order to provide the computer with information it needs. When you format a save disk, name it something you can easily remember, because the Amiga asks for different disks by name.

Color Changes

If there is insufficient memory available for scrolling music during playback, DMCS may remove some of the screen colors in order to free up memory. Most likely, the red parts of the screen will turn black during playback.

Using DMCS With DeluxeVideo™

A DMCS score must first be saved as a SMUS file to be used in DeluxeVideo. In order for DeluxeVideo 1.0 to play the music properly, there should be no instrument changes during the song, and the DMCS Sounds menu must list the instruments in the SAME order as they're used in the song. If you have a staff with two tracks, make sure that you have an instrument on the Sounds menu for each track. Example: if the first staff has two tracks of trumpet and the second staff has one track of bass, the Sounds menu should read Trumpet, Trumpet, Bass. Use Remove Instrument and Load Instrument to rearrange the order of the instruments in the Sounds menu, if necessary. Once the instrument order is correct, save the music as a SMUS file.

When you extend the duration of a Play effect beyond the length of a song so the song repeats, there is a small "hiccup" in the sound when DeluxeVideo 1.0 begins to repeat the music. To fix this, use DMCS to create a version of the song

that is as long as you like, and play it only once. For instance, use Select All and Copy to copy the song, then paste what you just copied at the end of the song — this doubles the song length.

SMUS Files In DMCS

Loading SMUS takes longer than normal because the file is being converted to DMCS format. Don't be alarmed at the extra time being taken. The first time you play a converted SMUS file, there will be a pause before the music starts playing as DMCS checks the file. Playback then proceeds normally, and there will be no delay each subsequent time you play the song.

Instruments On Other Disks

Loading a song from a disk drive other than the one containing DMCS won't find the instruments unless you first call up the Instruments requester (pull down Load Instrument) and click the button for the appropriate drive (i.e., df0, df1, and so on). If necessary, click on the subdirectory that holds the instruments, then click on the **cancel** button. DMCS will now know where to look for the instruments.

ERRATA

L Amiga Key

Wherever the Left Amiga Key is mentioned in the DMCS manual, use the Alt key instead.

CHAPTER 2: DMCS Tutorials

Volume Control (2.2): There is no volume control in DMCS, so ignore this reference.

Duration Change (2.18): DMCS will not allow you to change the duration of the note by sliding the mouse horizontally, as described in 2.18.

Entering 2 Tracks Per Staff (2.20): #3 — Use the *vertical* scroll bar to bring measure 10 into view.

Too Many Or Too Few Notes In A Measure (2.22): Press F10 to select the arrow, not Enter.

Dots, Triplets, Quintuplets, & Ties (2.25): It is not necessary to delete notes to remove duration modifiers. Select the note(s), hold down the Alt key, then click on the duration modifier in the Note Palette that you want to remove.

CHAPTER 3: REFERENCE

Play Menu (3.1): There is no External Speaker command or function in DMCS.

Begin/End Section (3.1): The keyboard shortcut listed in the Reference Guide should be "R Amiga-Shift-<" to begin a section, and "R Amiga-Shift->" to end a section.

Turn Page (3.1): On the Play menu, the option Turn Page appears. Normally, the score will only advance when you play the music if you select Flash Notes. Selecting Turn Page will keep the score advancing as the music plays, even if Flash Notes is not selected.

Measures Menu (3.2): Ignore all Measures menu shortcuts.

Open Score (3.5): You Open a score by selecting the score with a single click, then click on the Open button.

Accidentals (3.14): Click on the center of the body of the note to put in an accidental, not to the left of the note.

Insert Notes In Score (3.15): To insert notes in the score, you must move the score to the current measure with the scroll bar. As you insert notes, the score will not scroll ahead automatically; you must manually advance the score.